

**SQUIRREL HILL BASEBALL ASSOCIATION**  
**2005 – FALL PONY/COLT LEAGUE RULES**

**GAME AND PLAYER ELIGIBILITY**

1. Regulation games are seven innings.
2. Once the losing team has batted five times, the game is official.
3. If a game is not official, but is terminated due to the weather, it will be picked up where it was left off.
4. If a game is continued at a later date, the pitching availability for the original game will be in affect.
5. Teams can play with as few as seven players.
6. Teams can call-up players from a lower division.
7. Call-ups can play for more than one team.

**PITCHING RULES**

1. One pitch constitutes an inning.
2. Pitchers can pitch four innings per game.
3. Innings pitched must be consecutive.
4. Once a third batter is hit by a pitcher in a game, the pitcher must be removed.

**TEN RUN RULE**

1. The 10 Run Rule will be in effect after the losing team has batted five times. If the home team is losing by 10 runs or more after the 5 innings, they will get their home at bat.

**LINE-UPS**

1. Bat your entire line-up consecutively.
2. Free substitution in the field.

**EQUIPMENT**

1. Metal cleats are allowed in both Pony and Colt Divisions.
2. Bats can be -7 or less in the Pony League Division and -3 or less in the Colt League Division.

**SLIDING**

1. If a runner causes a collision by not sliding, he will be ruled out (umpire judgment).

**SPEED-UP RULES**

1. The last batted out, must run for the catcher with two outs.
2. The Pitcher and Catcher can be run for at any time using the last batted out.

**ADDITIONAL INFORMATION**

1. If you cannot make a game, please notify your coach, preferably at least one day before a scheduled game.
2. Please arrive a ½ hour before the scheduled game for practice.
3. If you have the last game of the day, the team in the field must bring in the bases, pitchers rubber and home plate and put them in the equipment bag.